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## About This Game

The latest short, serious visual novel by Tomo Kataoka, the author of Narcissu 1st & 2nd, has arrived!

### Overview

There is nothing in this world.  
Just endlessly falling rain.  
The population here is *exactly* one.

Getting off the elevator one day, a mysterious world was waiting.  
No one else was around, only endless rainy sky and weathered flagstones.  
In this world, getting hungry and even death wasn't possible.

It was a world where time seems to have stopped.

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Except one thing -- the rain continued to fall.

"This world has a population of just one. So get out."

A girl named "Rin" told the protagonist.

She declared that she was the lone mistress of this rainy world.

For how many years, decades, even centuries...

Has she lived all alone in this world?

Will the day come when the rain stops falling?

## **Narcissu Bonus Episode**

Included in the game is a copy of Narcissu 1st, as well as a brand new VERY short bonus episode.

It's very short, but hopefully is interesting for narcissu fans.

## **Changing language region**

The game is playable in either English or Japanese, but due to technical constraints, there is no way to change the language within the game.

However, it's possible to change the region for the game, as documented here:

[https://support.steampowered.com/kb\\_article.php?ref=8487-WSCN-4121](https://support.steampowered.com/kb_article.php?ref=8487-WSCN-4121)

### **NOTE**

To play the game in Japanese, your Windows installation needs to be set to handle non-unicode text as Japanese:

<http://windows.microsoft.com/en-us/windows/change-system-locale#1TC=windows-7>

If you experience issues, please email [support\(at\)sekaiproject.com](mailto:support@sekaiproject.com)

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Title: Ame no Marginal -Rain Marginal-  
Genre: Indie  
Developer:  
stage-nana  
Publisher:  
Sekai Project  
Release Date: 30 Dec, 2014

a09c17d780

English,Japanese



Honestly, I didn't think it made much difference whether we used the umbrella or not, but when asked with such a happy smile, I couldn't do anything but nod. ▼



…このビルは7 Fが最上階で、8 Fは無かった筈。  
今まで何回も乗ってきたから勘違いではない。▼



# 雨のマーヅナル



Everything has an end -Rain marginal-

START

LOAD

END

atogaki

Text/Tomo Kataoka  
Illustr/Hikanyan

STAGE - NANA Vol. 37

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fantastic vn, highly recommended. Ame no Marginal is simple and complicated at the same time, if that's even possible. We are presented with a plot and characters that are both a mystery, and they will remain like that for most (more like entirely) of time. Meaning that the story and characters aren't so developed like in Narcissu, so if you don't like to have unanswered questions in stories, I recommend you to skip this title.

I felt like I was on the place of the MC; things happened very fast, and there was just little explanations for them. Everything is surrounded by mystery, rain, sadness. I thought I was going to get bored/annoyed by that, but I didn't. And just like how it started, it ended: brusquely. It was a single situation that didn't branched out of it. It's a good kinetic VN, not a masterpiece, but it's interesting. Now, I must say that Ame no Marginal is very overpriced for such a short story. I recommend getting it only on sale or better, in a bundle.

8/10. The narrative was good and kinda made up for the lack of explanation. At least in my opinion, it was an interesting experience.. This story touches on some rather incomprehensible subjects like eternity and immortality. Reading the story is a melancholic and philosophical experience that is shown from two different character perspectives, and as close as one should get to understanding the heroine and her situation without going insane.

Not for everybody. It will ideally get you thinking a lot about the theme concepts, which can make reading tedious. The prologue and base story zigzag switch style storytelling can be immersion breaking but it makes it a little easier and nicer to read as the tones change with it. This is fixed if you read it a second time and can focus on the prologue or base story.

If you liked Narcissu, you will understand the writing better plus it comes with a deleted scene type bonus from Narcissu.. A fairly short (~4-6 hours) and nice VN that revolves around the story of a young girl named Rin. The story actually has 2 paths that you must read through in parallel. The first path is from Rin's perspective and covers her life up to the present, but the second path takes place in the present and follows a generic protagonist's view through to the end.

The story is simple, but interesting. A girl is trapped alone in a world of endless rain. How did she get there? Why can't she leave? Who is she? These questions are brought up at the very start and by the end they will all have been answered very nicely tying up the whole game into a nice little package.

There is only a small cast of characters that show up throughout the story, and of the characters that do show up only Rin's character has any real development or depth to it. The present time protagonist, while has some depth explored at the start, only exists to further explore Rin without any sort of real development or depth of his own. The lack of depth in others isn't a bad thing necessarily, but the story leaves a lot of questions regarding characters unanswered, and because of the lack of any detail it is difficult to really care about any character other than Rin.

The one aspect this VN nails though is atmosphere: an isolated world, a population of 1, an endless rainfall, and eternal life. This VN exudes melancholy from the great art, the well done voice acting, to the soundtrack that is spot on with every scene. If there is one thing this VN got perfectly it is the atmosphere.

The translation has a few minor grammatical errors here and there, but overall it was definitely a quality job.

Final score: 7.75/10. I like this game, but if you have no experience with this writer or visual novel in general, I won't recommend it. Go get Narcissu instead (It is free on steam by the same writer), and come back if you end up liking his style of writing.

To put it simple, it was a short and sad story about a girl becoming the lord of a never-end raining world. There wasn't too much happening with the plot. Rather, it was the mood that kept me reading. The male character was a depressed salary man, but that didn't affect the story. (The writer's other work, Sumire developed by nekoneko soft, incorporates the setting of a depressed salary man way better.) After finishing the game, you will unlock the bonus content, which is the full game of Narcissu 1 including an extra little chapter not in the free steam version.

I like the game music. It fits the sad and depressing story. The artwork is hm...I doubt if anyone can fap on it, but you never know. I bought the game when it was super cheap during summer sale, and it worths the money.. A great visual novel with a

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deep and meaningful story! Ame no Marginal is yet another great visual novel from the creator of Narcissu. The art is in a beautiful anime style with some realistic detailing much like Narcissu. The music adds atmosphere and emotion to the entire visual novel through its beautiful sound and emotional range. I recommend Ame no Marginal to both guys and girls of all ages.

Similar games that I also recommend:

Season of 12 Colors

To the Moon

Narcissu 1st and 2nd

Planetarian



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I liked the author's previous work, so I picked this up immediately on release without even looking at what it was about. What I liked most about *Ame no Marginal* was the mood, created by the music and visuals. Unfortunately the characters were a bit flat, and it didn't end up packing the punch I was hoping.

That's really my only problem here, that it's lacking in depth. The cast is tiny, and yet there's not much work put into making them fully realized. It makes it feel like a fairy tale. It gets the mood right, but smooths out details. It becomes a problem because one of the main characters is talked about as if he's a person, but you never get much of a sense for him. He's a generic male protagonist, and he doesn't belong here. This story called for more than that.

That said, *Ame no Marginal* is still nice. Parts of the story were excellent. It's mostly in the second half it started to strain credibility. And when the ending hit I wasn't feeling it at all. But still, the music was great and the early parts of the story were gripping, so overall I'd say this is a success. I imagine many will be more forgiving than I am, and I'm happy for you. Finally, it's probably overpriced for what took me ~90 minutes to finish. But sales will take care of that if it's a problem for you.. This non-interactive story is about a suicide-prone white-collar (an unnamed decoy protagonist) who gets sent into a mostly empty parallel world, where he meets this (also unnamed) girl who's been living alone there for over a millennium. Apparently because people can't die in it. The rest i can't spoil, but the story isn't as lighthearted as the art style makes it seem to be. It's an amazing tear-jerker if you don't mind fantastical elements. But it's still pretty good if you do. You might first want to try "Narcissu 1st & 2nd", which's free on steam, to get an idea on how stage-nana works. And at least Narcissus tries to stay grounded to reality.

#### Pros:

- + Short, yet amazing story.
- + Soundtrack fits perfectly with the mood.
- + No choices, so just sit back and enjoy a good tearjerker.
- + Female protagonist didn't suicide this time!
- + Voices sound great. might be annoying for some players, though.
- + Contains an extra chapter for "Narcissu 1st", another work by the same developer.
- + "Rin" is legal.

#### Neutral:

- \* Story gets juggled between two routes (present/question and past/answer) before converging, making it hard to follow the events in one of them. But it's still a good way to expose the world to the reader.
- \* Handwave galore: much is left unexplained. better being minimalistic than ruining its world with silly tropes.

#### Cons:

- Silly title. it's hard to say it with a straight face.
- The art could use a bit more work.
- There are only a handful of images, which often get reused.
- Characters are rather simple, especially the white-collar guy. you could replace him with a block of wood and the story would still go on regardless.
- Requires fair amount of suspension of disbelief.
- Story can get a bit too DBZ-y. Heck, most of the setting is inside the Hyperbolic Time Chamber, FFS.. Around 7/10 recommended. But if you like Narcissu series or things from Tomo Kataoka, then you will definitely like this visual novel. They are actually pretty similar in topics: a drama about life and death, just with different plots and themes. Also, this one is a lot more abstract and ... artsy, a lot more than maybe "Sumire" and "A little Iris".

The voice acting is actually kind of good. It did make me think about the meaning of a lot of things...

Of course, it is from Tomo Kataoka, so the story will be a bit unrealistic and dissociated but still successfully told what it is meant to tell.

Oh and this one does have a happy ending.... What will you do if you are trapped in a empty world where time have stopped. When the rain never stop falling, when sickness, hunger and death never existed, a world where only one person can live in? *Ame no Marginal* is a short kinetic novel made by Tomo Kataoka, the creator of *Narcissu 1st* and *2nd*. It portays the lives of 2 particular characters.

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A troubled young man who tried to take his life by attempting suicide on the 7th floor (The rooftop) of the building that he is working in. Only to find himself going back to work the next day. Curiosity soon led him to the 8th floor of the building. The floor which never existed until that day. Upon entering the 8th floor, he finds himself in a place that he had never been to before, a world with an everlasting rain. He was soon greeted by a young girl who have been living alone, in the cold and empty world where the rain never stop.

Ame no Marginal's storyline is well written and very engaging, the depressing yet touching storyline, along with the appropriate use of soundtracks is able to portray the right mood. The voice acting is also excellent and the characters are also well drawn, Overall, Ame no Marginal is a very good Visual Novel. If you have read Narissu and enjoyed it, then, I'll definitely recommend you to try out Ame no Marginal.

10V10 will spend a millennium walking through the river in the rain.. I was going to write a lengthy analysis for this game on a blog, but then I got lazy, so I'll try to be straight to the point here.

Ame no Marginal, despite its small length, contains a powerful story.

Have you ever struggled in your life to overcome something that was imposed on you, only to be met with a pathetic failure? Have you ever lost something or someone very dear to you, and no matter how long you awaited a miracle, it never came? Has solitude ever wrapped its hands around you, not letting it go until you fell to the ground with tears in your eyes; and even then, no one came to raise their hands towards you, as if you really never existed in the first place in their world? And even then, you thought everything would change one day?

If you answered yes for any of these questions, I recommend giving Ame no Marginal a try. Be it the heartaching soundtrack, the surreal and charmingly empty atmosphere, or the cruel, yet hopeful tale of Rin, the mistress of the World of Rain, everything was crafted with care and attention to create a strikingly powerful visual novel about how much does it hurt to be alone, and how important it is when someone stands by your side.. Everything a visual novel should be; the writing is beautiful, the translation is on point, the art is lovely and the music is fitting.

The story is strange, sad and a little eerie, with some speculative fiction elements. It's pretty short, around 2 - 4 hours depending on reading speed, but for this type of story the length is perfect.

I really liked the parallel chapter structure. The game is a kinetic visual novel, so no choices, but the structure allows the reader to pick which side of the story they hear first. Depending on which you choose, you'll get a slightly different experience.

Not sure about the price, I've seen much longer visual novels for half the price. This is a high-quality visual novel though. If you're a fan of this creator's work, it's worth it.. I have no regrets..... Didn't realize that the creator had more content out there other than Narcissu 1 & 2! Does anyone know if it's worth looking into the backstory of the Mistress in the game Ame no Marginal or was that just a sort of fun thing the author did?

I enjoyed the concept of the game, the story was simple and nice. It gave me lots of chances to pause to think on the story but there are still a lot of questoins I have left.

Though sometimes it's nice to have a story not completely wrapped up and put away.. 5V10

I'm hesitant to recommend this game for a number of reasons. It's not worth its full price and is hardly worth getting at half price. I did enjoy the game, but I believe I got this for less than half price. Worth a consideration for 60% off or more.

Negatives:

-Aside from the first 20% of the game, it feels like you are watching a sloppy brainstorm type proposal for a visual novel. It doesn't have much direction, and the direction it has is imprecisely dragged out, making a lot of the story repetitive and monotonous. You could say the limbo in the novel has realistic effects. In Sekai's defense, it is probably extremely difficult to get excitement out of a limbo concept

-The same 5 or so backdrops are used for about half the novel

-The music is not an enhancement to the novel at all. It sounds like filler, honestly. Other visual novels have mastered this while this one hugely underutilizes music

-From the beginning the story is nonsensically depressing. Stories can be good and sad, but at times it honestly felt like I was reading about mysticized teen angst, and the suffering was mostly self-pity

Positives:

-It is cute

-The ending isn't extravagant but satisfying considering the quality of the story

-If you don't need a story with progression and would be satisfied with just keeping company with mediocre characters for a few hours, it is entertaining

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-There are a handful of endearing moments between characters

I enjoyed it considering my discount and the fact that I had nothing else to do for like 4 hours. (lot of idle time recorded)

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